



Large-Scale Software Architecture: A Practical Guide using UML

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DESCRIPTION

The purpose of large-scale software architecture is to capture and describe practical representations to make development teams more effective.

In this book the authors show how to utilise software architecture as a tool to guide the development instead of capturing the architectural details after all the design decisions have been made.

- * Offers a concise description of UML usage for large-scale architecture
- * Discusses software architecture and design principles
- * Technology and vendor independent

ABOUT THE AUTHOR

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Jeff Garland has over 16 years experience as a software designer and architect. He currently consults, specializing in the development of software architecture for large-scale systems. Richard Anthony has over 17 years experience as a software designer and architect. He currently consults, specializing in CORBA and distributed systems.

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