DESCRIPTION

Get ahead of the C++ curve to stay in the game

C++ is the workhorse of programming languages and remains one of the most widely used programming languages today. It’s cross-platform, multi-functional, and updates are typically open-source. The language itself is object-oriented, offering you the utmost control over data usage, interface, and resource allocation. If your job involves data, C++ proficiency makes you indispensable.

C++ All-in-One For Dummies, 3rd Edition is your number-one handbook to C++ mastery. Author John Paul Mueller is a recognized authority in the computer industry, and your ultimate guide to C++. Mueller takes you through all things C++, including information relevant to the 2014 update.

- Learn how to work with objects and classes
- Conquer advanced programming and troubleshooting
- Discover how lambda expressions can make your code more concise and readable
- See Standard Library features, such as dynamic arrays, in action

Online resources include source code from examples in the book as well as a C++ GNU compiler. If you need to learn C++, this is the fastest, most effective way to do it. C++ All-in-One For Dummies, 3rd Edition will get you up and running quickly, so you can get to work producing code faster and better than ever.
ABOUT THE AUTHOR

John Paul Mueller has a special affinity and expertise for both certification and programming books. He has written titles on COM+, C#, Java, Windows programming, VBA, and more. He’s contributed programming and certification articles to *Visual Basic Developer* and *SQL Server Professional*. Jeff Cogswell has been an application developer and trainer for 18 years, working with clients from startups to Fortune 500 companies. He has developed courses on C++ and other technologies.

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