Interaction Design: Beyond Human-Computer Interaction, 4th Edition
Jennifer Preece, Helen Sharp, Yvonne Rogers

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**DESCRIPTION**

A new edition of the #1 text in the Human Computer Interaction field!

Hugely popular with students and professionals alike, *Interaction Design* is an ideal resource for learning the interdisciplinary skills needed for interaction design, human–computer interaction, information design, web design and ubiquitous computing.

This text offers a cross-disciplinary, practical and process-oriented introduction to the field, showing not just what principles ought to apply to interaction design, but crucially how they can be applied.

id-book.com, the accompanying website, contains extensive additional teaching and learning material including slides for each chapter, comments on chapter activities and a number of in-depth case studies written by researchers and designers.

**ABOUT THE AUTHOR**

Jennifer Preece is Professor and Dean in the College of Information Studies, Maryland’s iSchool – at the University of Maryland.

Yvonne Rogers is the Director of the Interaction Center at University College London as well as a Professor of Interaction Design.
Helen Sharp is Professor of Software Engineering and Associate Dean at the Open University.

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• Coverage of AgileUX and the maker movement

• New sections on social interaction and social media

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Focuses on how to design interactive products that enhance and extend the way people communicate, interact and work.

* Includes motivating examples illustrating both technical, but also social and ethical issues, making the book both accessible and adaptable for computer science and non-computer science users.

* Features interviews with key HCI luminaries and provides an insight into current and future trends.

* Accompanied by an extensive set of web resources, including case studies, videos, powerpoints and other useful material about interaction design, available at id-book.com

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